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Numerical Methods for the Analysis of Piecewise-smooth Systems

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Piecewise-smooth Systems

What do we mean with by PWS systems?

Friction Complementarity Δ -function Grazing Non-differentiable maps Saltation matrix
Relay Discontinuity induced bifurcations
Impacts Impact oscillators Border crossing Chattering Converter
Filippov



Numerical Analysis

Local analysis

- Simulation
 - Brute force bifurcation diagrams
- Location and continuation
 - Equilibria and limit cycles
 - Stability analysis
 - Bifurcation points
 - Other

Global analysis

- Simulation
 - Domains of attraction
- Location and continuation
 - Stable and unstable manifolds
 - Boundary crises
 - Other



Simulation

Time stepping vs. Event driven
Existence and Uniqueness vs. Bifurcation Analysis
ODEs vs. Hybrid (ODEs and maps)
Large systems vs. Small systems
SICONOS vs. Researchers' own codes
[INRIA Grenoble] [PP & Kutznetsov 2008, Nordmark & PP 2009]



Types of PWS systems

Discontinuity in the state: impacting systems

$$x^+ = g(x^-), \quad x^-, x^+ \in \Sigma_{12}$$

Discontinuity in the vector field: systems with dry friction

$$f_1(x) \neq f_2(x), \quad x \in \Sigma_{12}$$

Higher order discontinuities: systems with elastic support

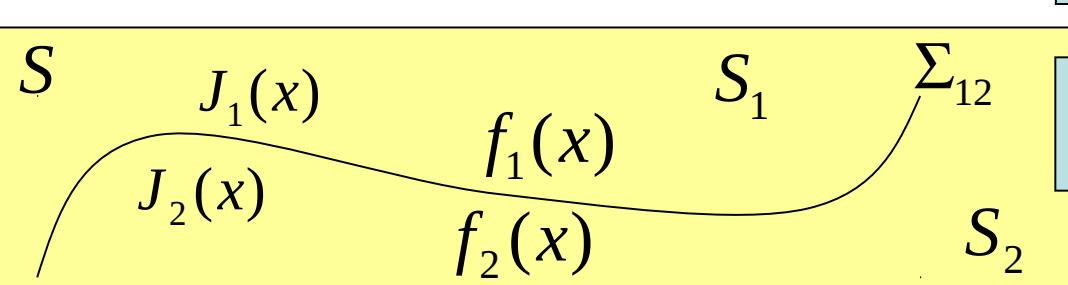
$$J_1(x) \neq J_2(x), \quad x \in \Sigma_{12}$$

$$\dot{x} = \begin{cases} f_1(x), & x \in S_1 \\ f_2(x), & x \in S_2 \end{cases}$$

$$S_1 := \{x : h(x) > 0\}$$

$$S_2 := \{x : h(x) < 0\}$$

$$\Sigma_{12} := \{x : h(x) = 0\}$$



$$S = S_1 \cup S_2 \cup \Sigma_{12}$$



PWS systems

$$\dot{x} = f_i(x), \quad x \in S_i$$

$$\Sigma_{ij} := \{x : h_{ij}(x) = 0\}$$



$$S_i := \{x : h_{ij}(x) > 0\}$$
$$S_j := \{x : h_{ij}(x) < 0\}$$

Impacts law

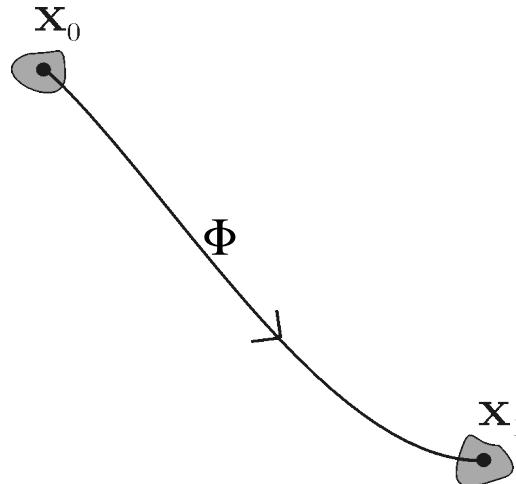
$$x^+ = g_{ij}(x^-)$$

Nonsmooth law

$$f^+(x^+) \leftarrow G_{ij}(f^-(x^-), f_i(x^-), f_j(x^-))$$



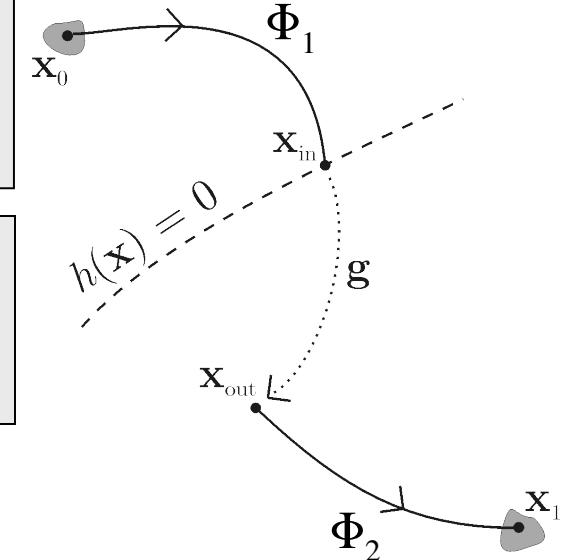
Simulation



$$\begin{aligned} & \mathcal{E} = f(x), \quad x(0) = x_0 \\ & x_0 = x_1 = x^* \end{aligned}$$

$$\begin{aligned} & \Phi(x_0, t) = f(\Phi(x, t)) \\ & \Phi(x, 0) = x_0 \end{aligned}$$

$$\begin{aligned} & \Phi(x_0, t) = x(t) \\ & \Phi(x^*, T) = x^* \end{aligned}$$



Smooth

$$\Phi(x^*, T) = x^*$$

Piecewise Smooth

$$\Phi(x^*, T) = \Phi_2(g(\Phi_1(x^*, t_d)), T - t_d) = x^*$$

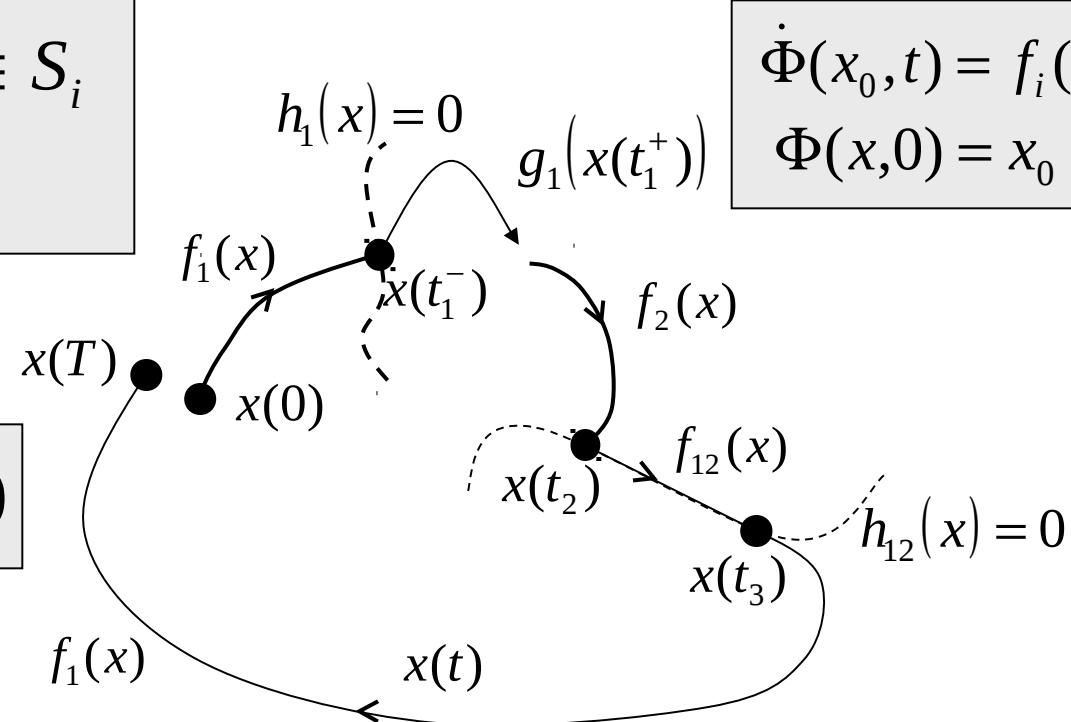


Simulation

$$\begin{aligned}\dot{x}(t) &= f_i(x), \quad x \in S_i \\ x(0) &= x_0\end{aligned}$$

$$\begin{aligned}\dot{\Phi}(x_0, t) &= f_i(\Phi(x, t)) \\ \Phi(x, 0) &= x_0\end{aligned}$$

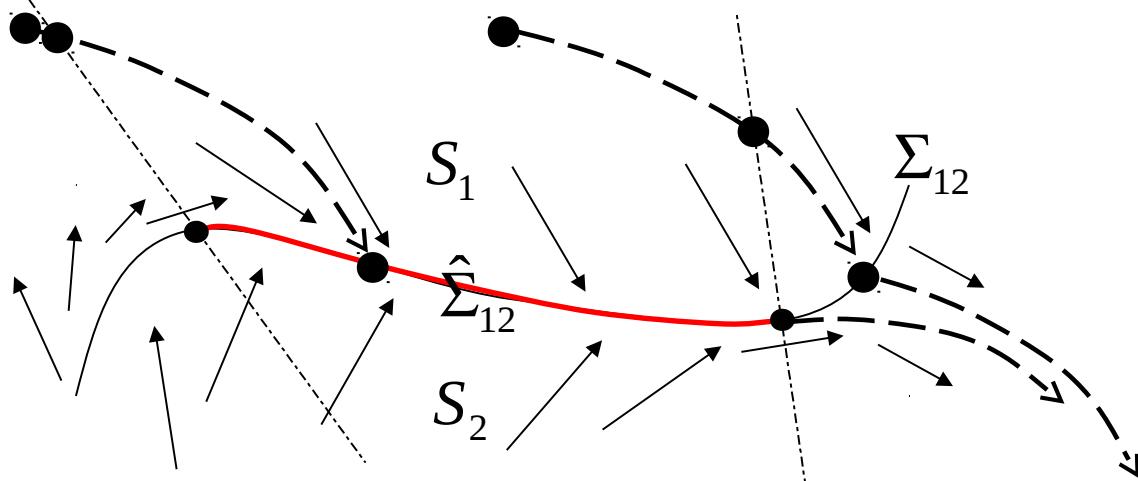
$$x(t^+) = g_i(x(t^-))$$



$$f_{12}(x) = \frac{f_1(x) + f_2(x)}{2} + \frac{f_2(x) - f_1(x)}{2} \mu(x) - C h_{12}(x) h_{12,x}(x)^T$$



Simulation: Filippov systems



$$\begin{aligned}\dot{x} &= \begin{cases} f_1(x), & x \in S_1 \\ f_2(x), & x \in S_2 \end{cases} \\ \dot{x} &= f_{12}(x), \quad x \in \hat{\Sigma}_{12} \\ \langle \nabla h_{12}(x), f_{12}(x) \rangle &= 0 \\ \hat{\Sigma}_{12} &\subset \Sigma_{12}\end{aligned}$$

Filippov's convex method

$$f_{12}(x) = f_1(x) + \mu(x)(f_2(x) - f_1(x)) \quad - C(\nabla h_{12})^T h_{12}$$

Utkin's equivalent control

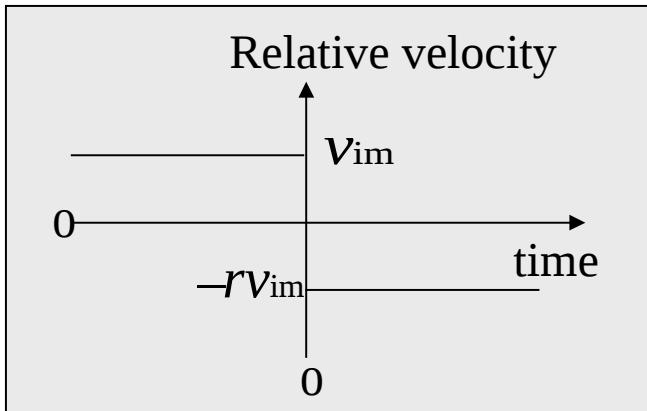
[PP & Kuznetsov, 2008]

$$f_{12}(x) = \frac{f_1(x) + f_2(x)}{2} + \frac{f_2(x) - f_1(x)}{2} \mu(x) \quad - C(\nabla h_{12})^T h_{12}$$

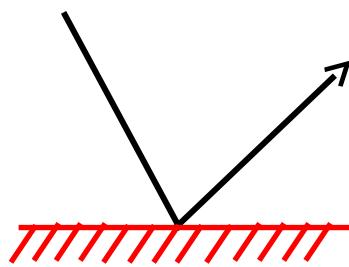
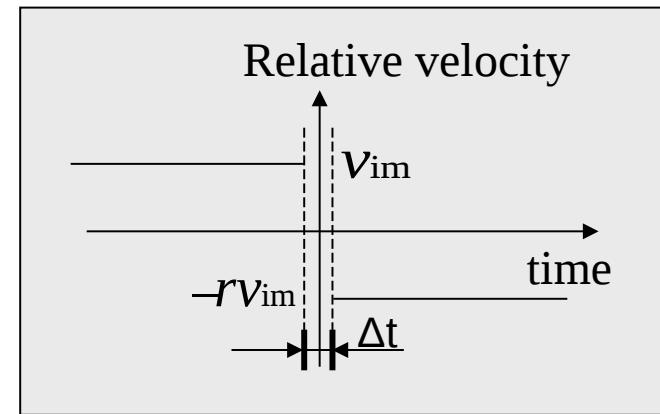


Simulation: Impacts

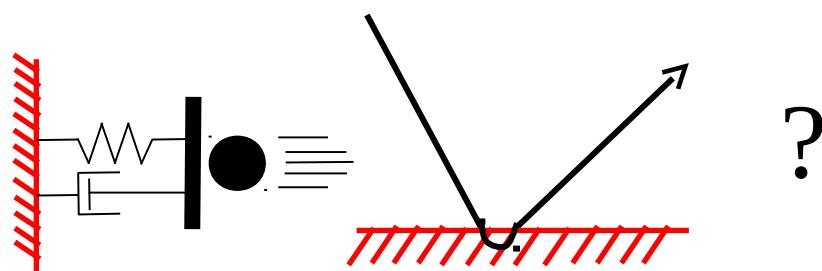
“Hard impact”



“Soft impact”



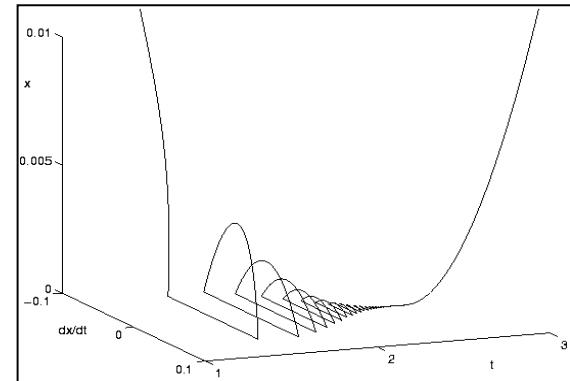
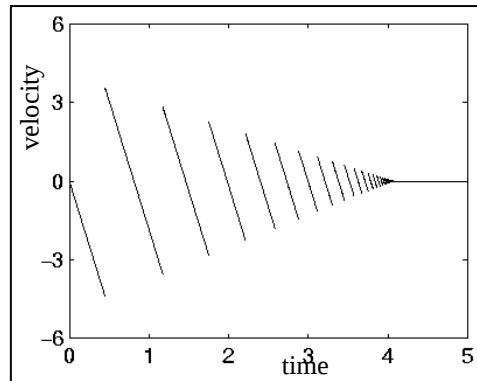
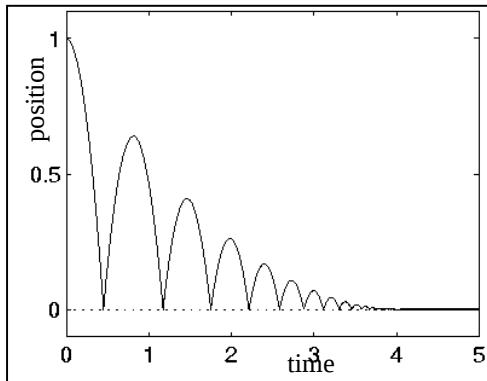
$$x^+ = g(x^-)$$



$$f_i(x^-) \rightarrow f_j(x^+)$$



Simulation: Chattering



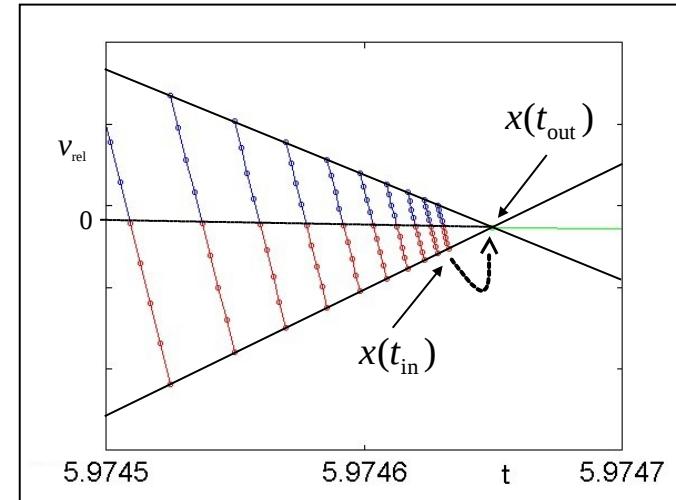
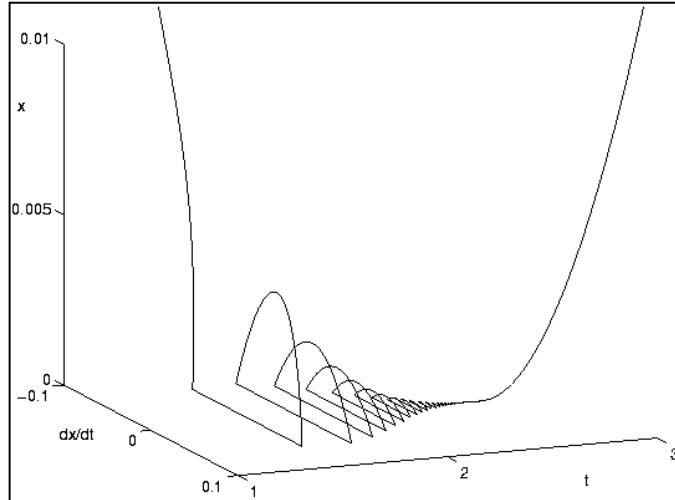
$$\dot{x} = f_1(x), \quad x \in S_1$$

$$x^+ = x^- + W(x^-)h_x(x^-)f_1(x^-)$$

$$\dot{x} = f_1(x) - \lambda(x)W(x) = f_1(x) - \frac{(h_x(x)f_1(x))_x f_1(x)}{(h_x(x)f_1(x))_x W(x)}W(x)$$



Simulation: Chattering



Local mapping at complete chattering

$$x_{\text{out}} = Q(x_{\text{in}}) = x_{\text{in}} + \frac{1}{1-r} \left(\frac{2 f_{\text{in}} r}{(h_x f_{\text{in}})_x f_{\text{in}}} + W_{\text{in}} \right) h_x f_{\text{in}} \quad x = (x_1, \dots, x_n)^T$$

$$x_{\text{in}} = x(t_{\text{in}})$$

$$x_{\text{out}} = x(t_{\text{out}})$$

$$t_{\text{out}} = q(x_{\text{in}}) = t_{\text{in}} + \frac{2r}{1-r} \frac{h_x f_{\text{in}}}{(h_x f_{\text{in}})_x f_{\text{in}}}$$

$$f_{\text{in}} = f(x_{\text{in}})$$

[Nordmark & PP, 2009]



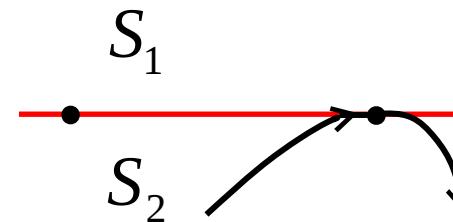
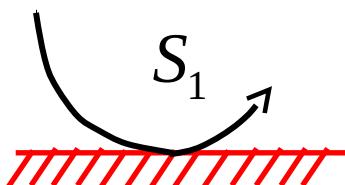
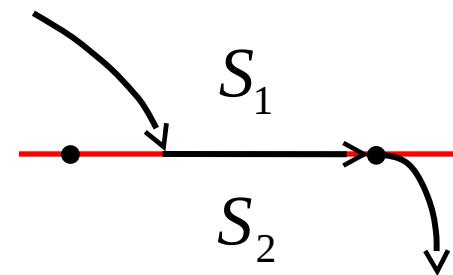
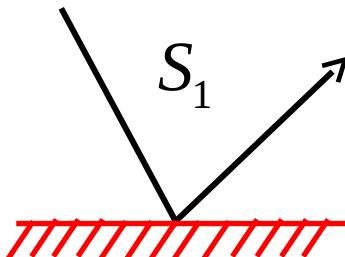
Simulation: Impacts with friction

- Recently [Nordmark, Dankowicz & Champneys 08, 11], [Burns & PP 14]
- Impact law: Energetic [Stronge 08, 11]
- Grazing, sliding, chatter and sticking
- 10 possible outcomes of an impact
- Painlevé paradox and reverse chatter
- Brute-force bifurcation analysis and simulation is a challenge



Simulation: Grazing

Problem!!

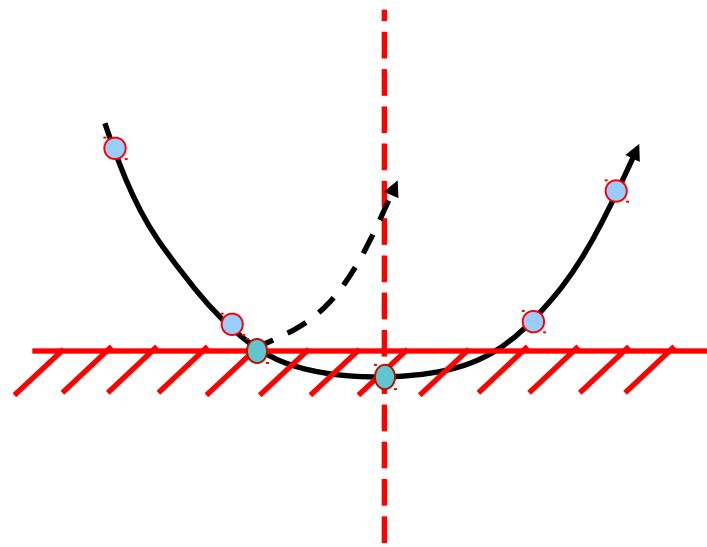
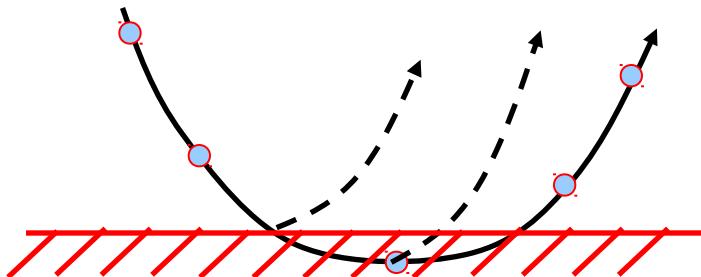




Simulation: Grazing

Problem!?

Time-stepping or event-driven methods
for near-grazing trajectories?





Discontinuity-induced bifurcations

Impacting Systems

- Grazing
- Chattering

Filippov Systems

- Sliding

Other

- Event order
- Event number

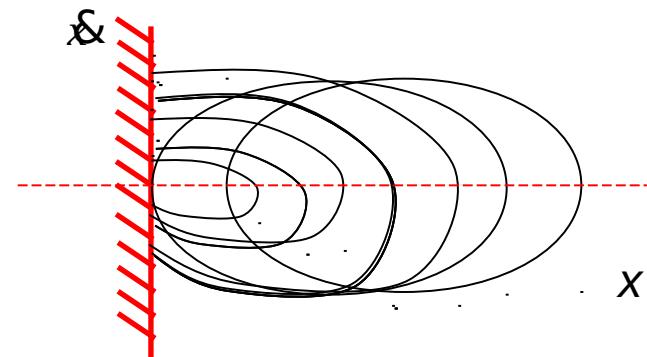
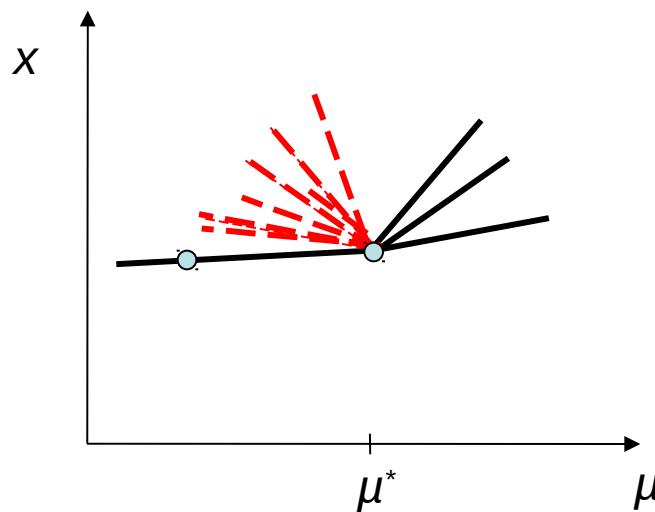
Maps

- Border crossing



Grazing bifurcation

Impacting systems

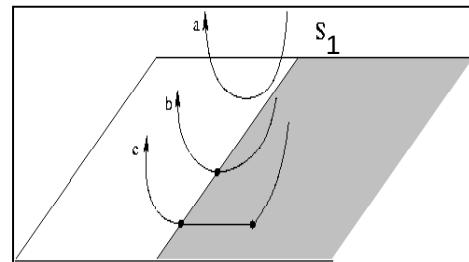




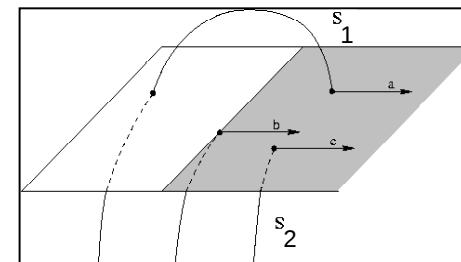
Sliding bifurcations

Filippov systems

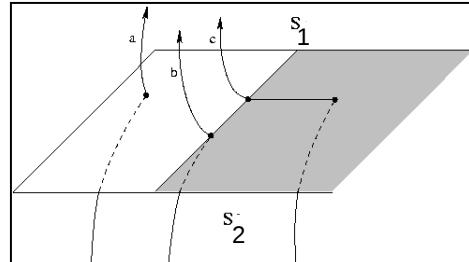
grazing-sliding



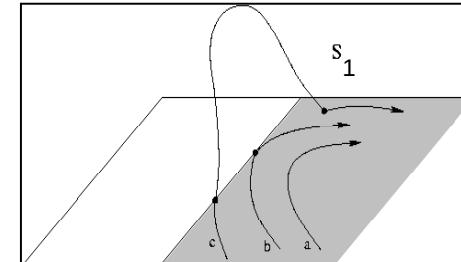
switching-sliding



crossing-sliding

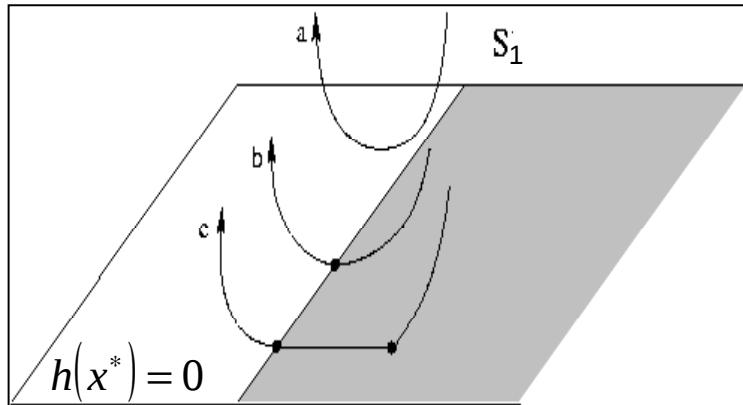


adding-sliding





Sliding bifurcations – grazing-sliding



$$\Phi(x^*, T) = x^*$$

$$h(x^*) = 0$$

$$\langle h_x(x^*), f_1(x^*) \rangle = 0$$

switching-sliding

$$\begin{aligned} \Phi(x^*, T) &= x^* \\ h(x^*) &= 0 \\ \langle h_x(x^*), f_1(x^*) \rangle &= 0 \end{aligned}$$

crossing-sliding

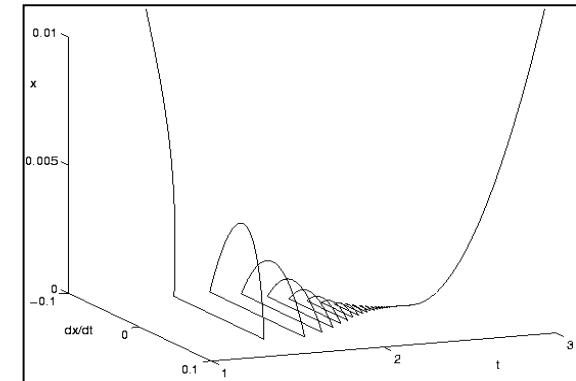
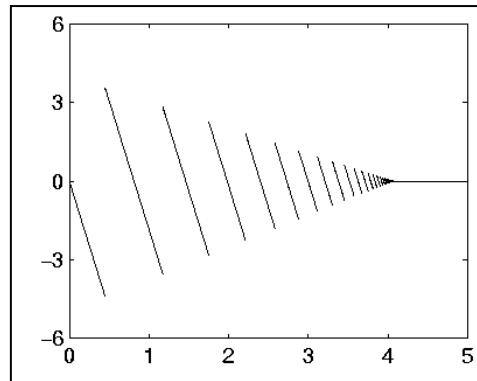
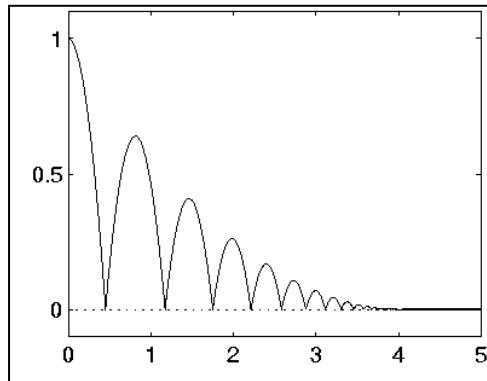
$$\begin{aligned} \Phi(x^*, T) &= x^* \\ h(x^*) &= 0 \\ \langle h_x(x^*), f_1(x^*) \rangle &= 0 \end{aligned}$$

adding-sliding

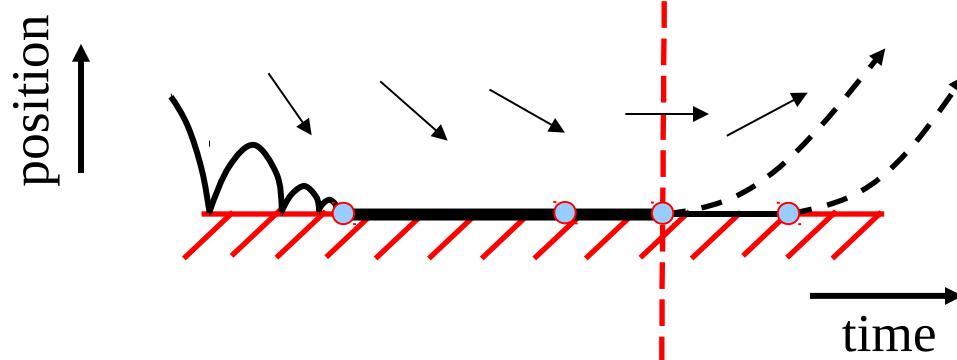
$$\begin{aligned} \Phi(x^*, T) &= x^* \\ \langle h_x(x^*), f_1(x^*) \rangle &= 0 \\ \langle \langle h_x(x^*), f_1(x^*) \rangle_x, f_1(x^*) \rangle &= 0 \end{aligned}$$



Simulation: Chattering



Problem!!





Stability analysis

$$\Phi(x_0, T) = \Phi_1(\Phi_{12}(\Phi_2(g(\Phi_1(x_0, t_1)), t_2 - t_1), t_3 - t_2), T - t_3) = x(T)$$

$$\Phi(x, T) - \Phi(x_0, T) = \Phi_x(x_0, T)(x - x_0) + \text{h.o.t.}$$

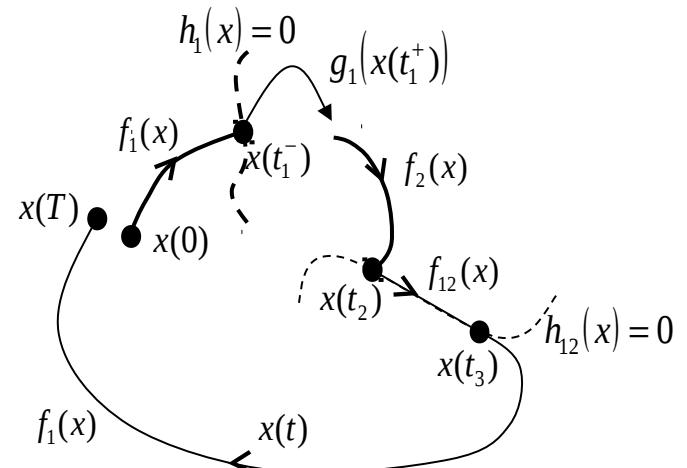
$$\begin{aligned}\Phi_x(x^*, T) = & \Phi_{1,x}(x_{\text{out}}, T - t_3) G_3(x_3) \Phi_{12,x}(x_2, t_3 - t_2) \cdot \\ & \cdot G_2(x_2) \Phi_{2,x}(x_{\text{out}}, t_2 - t_1) G_1(x_1) \Phi_{1,x}(x^*, t_1)\end{aligned}$$

$$G(x_{\text{in}}) = g_x + \frac{(f_{\text{out}} - g_x f_{\text{in}}) h_x}{h_x f_{\text{in}}}$$

$$g_x = g_x(x_{\text{in}}), h_x = h_x(x_{\text{in}})$$

$$f_{\text{in}} = f(x_{\text{in}}), f_{\text{out}} = f(x_{\text{out}})$$

[Adolfsson *et al.*, 2001]



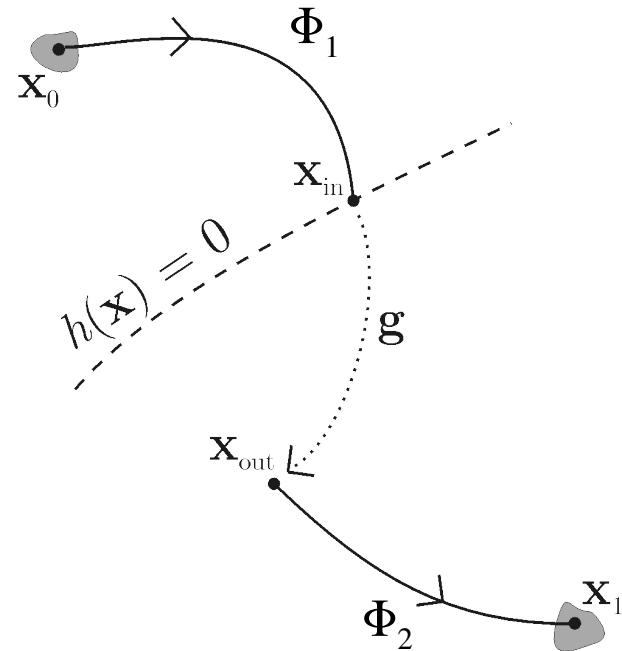


Stability analysis

Saltation matrix

$$G(x_{in}) = g_x + \frac{(f_{out} - g_x f_{in}) h_x}{h_x f_{in}}$$

$$\begin{aligned}g_x &= g_x(x_{in}), h_x = h_x(x_{in}) \\f_{in} &= f(x_{in}), f_{out} = f(x_{out})\end{aligned}$$





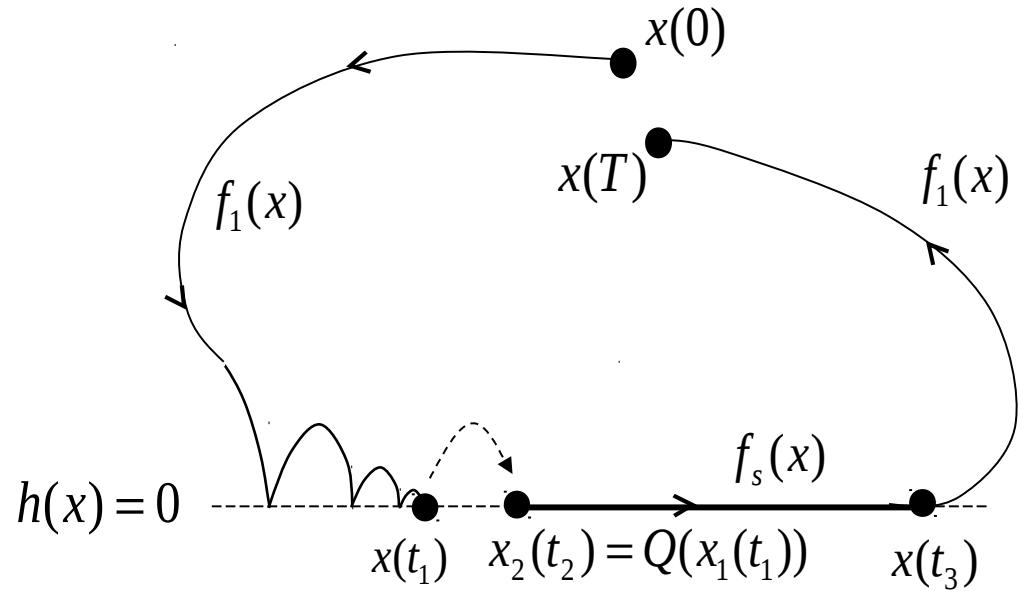
Stability analysis of trajectories with chattering

$$\Phi(x_0, T) = \Phi_1(g_2(\Phi_s(g_1(\Phi_I(x_0, t_1)), t_3 - t_2)), T - t_3) = x(T)$$

$$x_i = x(t_i)$$

$$\Phi_x(x^*, T) = \Phi_{1,x}(x_3, T - t_3)G_2(x_3)\Phi_{s,x}(x_2, t_3 - t_2)G_1(x_1)\Phi_{I,x}(x_0, t_1)$$

$$x_j = Q(x_i) \\ t_j = q(t_i, x_i)$$



[Nordmark & PP, 2009]



Saltation matrices

Impact & Filippov

$$G_i = g_{i,x} + \frac{(f_{\text{out}} - g_{i,x} f_{\text{in}}) h_{i,x}}{h_{i,x} f_{\text{in}}}$$

$$h_x = h_x(x_i), q_x = q_x(x_i)$$

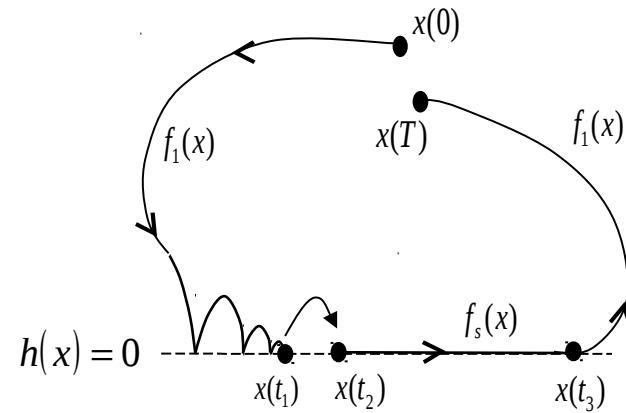
$$g_i = g_i(x_i), g_{i,x} = g_{i,x}(x_i)$$

$$f_{\text{in}} = f(x_i), f_{\text{out}} = f(g_i(x_i))$$

Chattering

$$G_i = C_i + \frac{(f_{\text{out}} - C_i f_{\text{in}}) h_{i,x}}{h_{i,x} f_{\text{in}}}$$

$$C_i = Q_x - f_{\text{out}} q_x$$

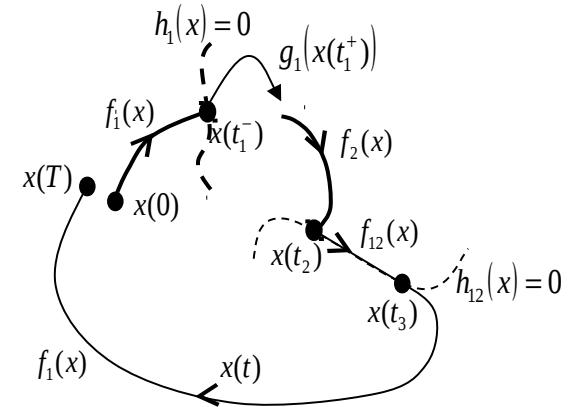
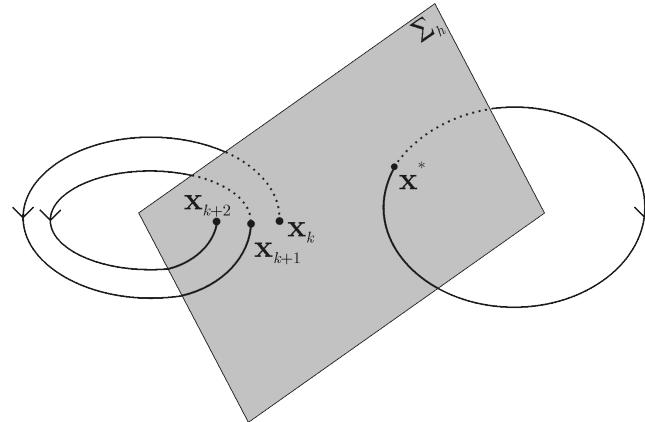


[Nordmark & PP, 2009]



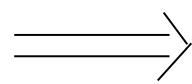
Locating periodic orbits

$$\begin{aligned}\Phi(x^*, T) &= x^* \\ h(x^*) &= 0\end{aligned}$$



Newton's method

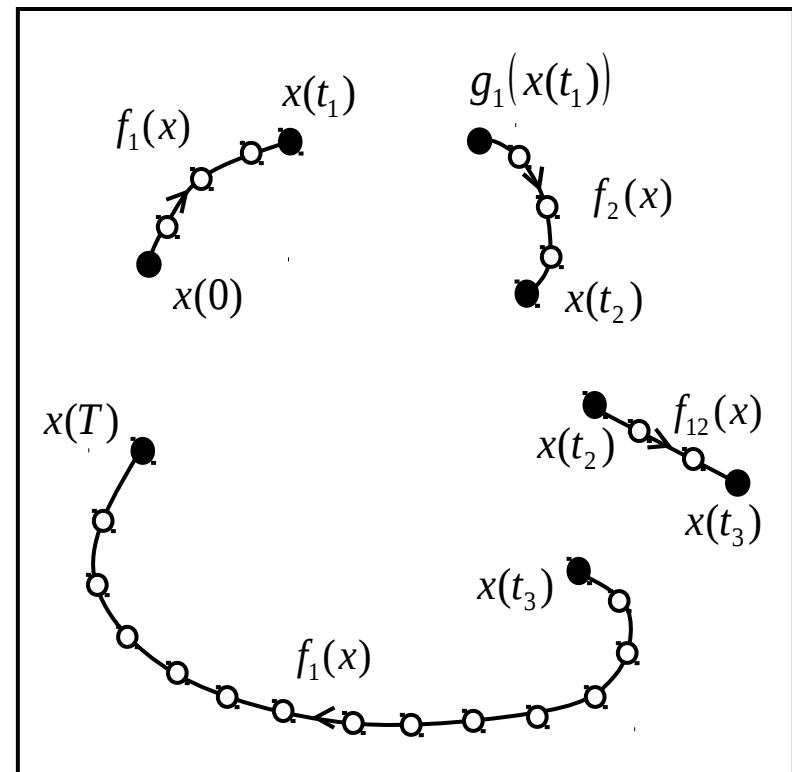
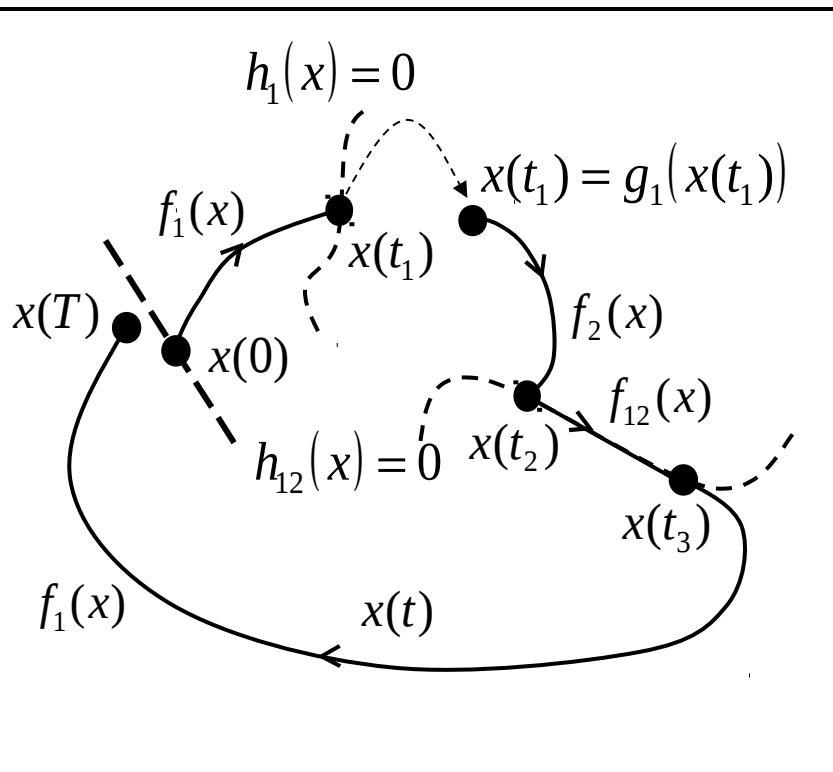
Flow:
$$\begin{pmatrix} x_{k+1} \\ T_{k+1} \end{pmatrix} = \begin{pmatrix} x_k \\ T_k \end{pmatrix} - \begin{pmatrix} \Phi_x(x_k, T_k) - Id & f_i(x_k) \\ h_x(x_k) & 0 \end{pmatrix}^{-1} \begin{pmatrix} \Phi(x_k, T_k) - x_k \\ h(x_k) \end{pmatrix}$$



Pseudo-arc length continuation



Shooting vs. Collocation



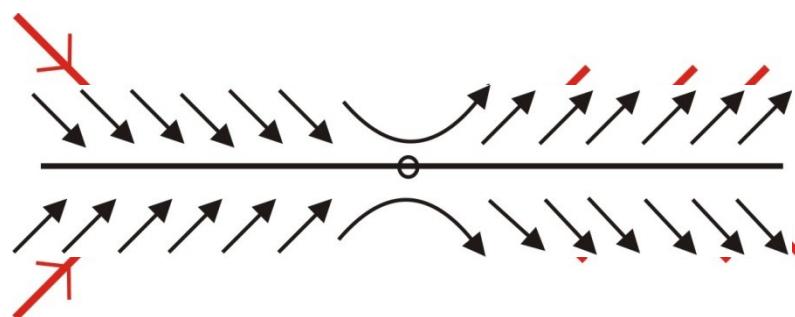
Auto, Content, SlideCont,
TC-Hat, COCO



Simulation: Other issues

Problem!!

- The number of events changes
- The event order changes
- Nondeterminacy



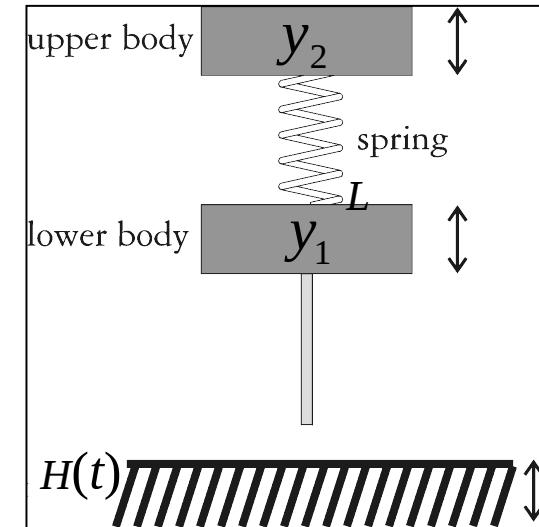


One-legged jumper

$$\begin{aligned}m\ddot{y}_1 - k(y_2 - y_1 - d_0) &= -mg \\m\ddot{y}_2 + k(y_2 - y_1 - d_0) &= -mg \\H(t) &= \sin(\omega t) + \cos(\omega t)\end{aligned}$$

$$x = \begin{pmatrix} x_1 & x_2 & x_3 & x_4 & x_5 \end{pmatrix}^T$$

$$= \begin{pmatrix} y_1 & \cancel{y_1} & y_2 & \cancel{y_2} & \omega t \end{pmatrix}^T$$



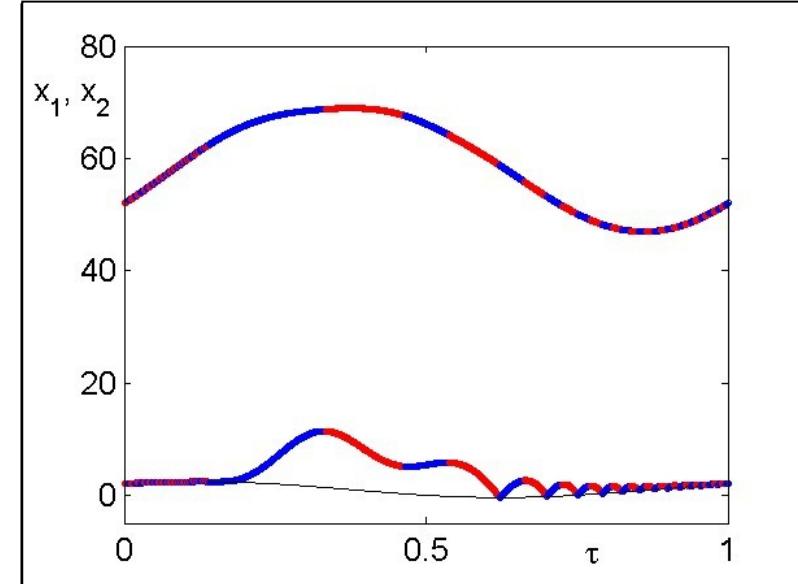
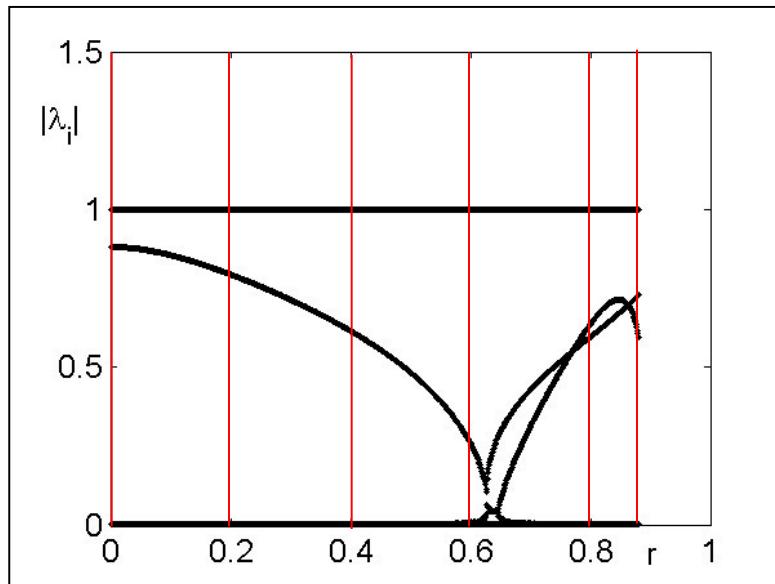
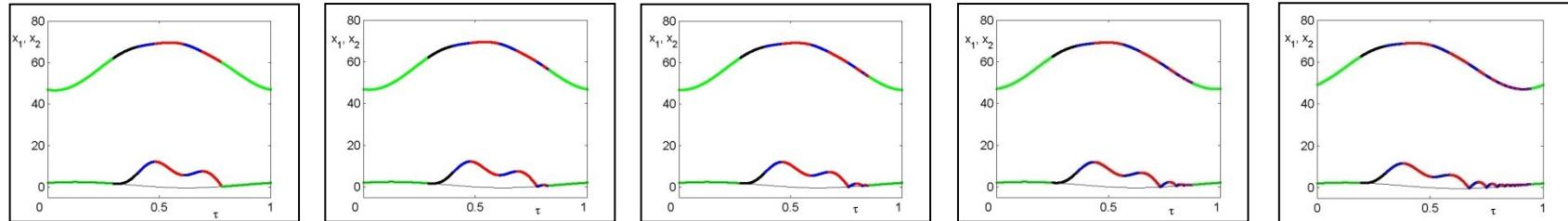
$$h(x) = x_1 - L - \sin(x_5) - \cos(x_5)$$

[Dankowicz & PP, 2002]

$$x_2^+ = -rx_2^- - (1+r)\omega(\sin(x_5^-) - \cos(x_5^-))$$



One-legged jumper



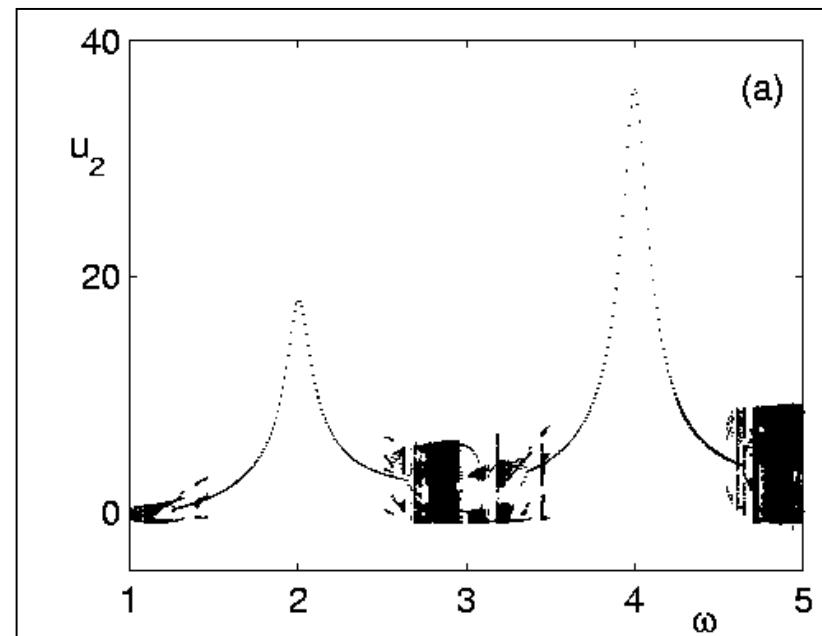
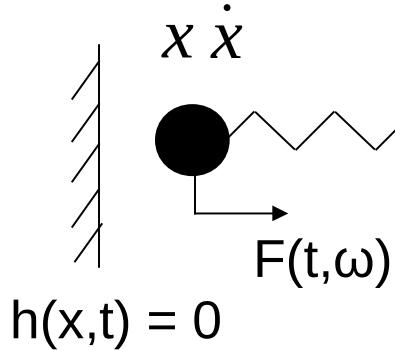


An impact oscillator

$$\ddot{x} + \varepsilon \dot{x} + x = \sin(\omega t)$$

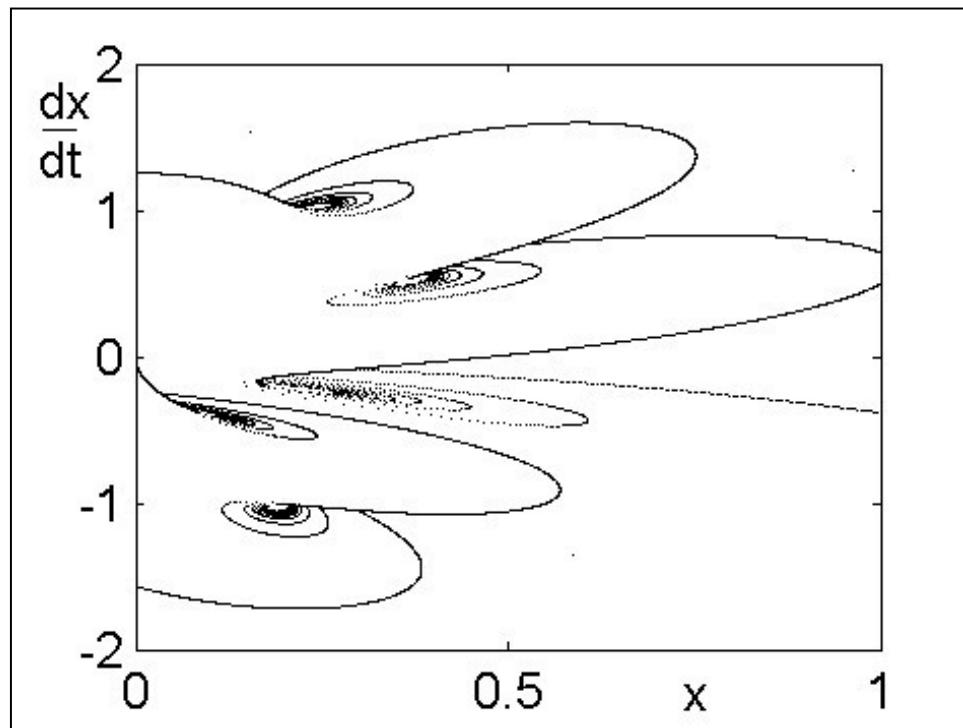
$$x(t^+) = -rx(t^-), \quad x - \sigma = 0$$

[Budd & Dux, 1994]



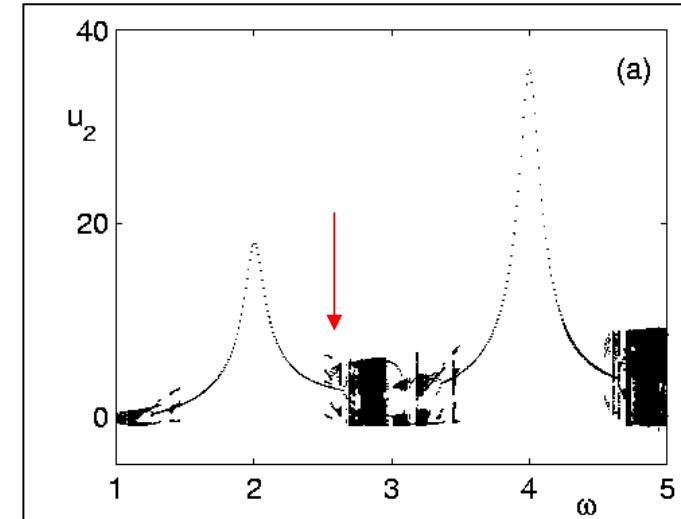


An impact oscillator



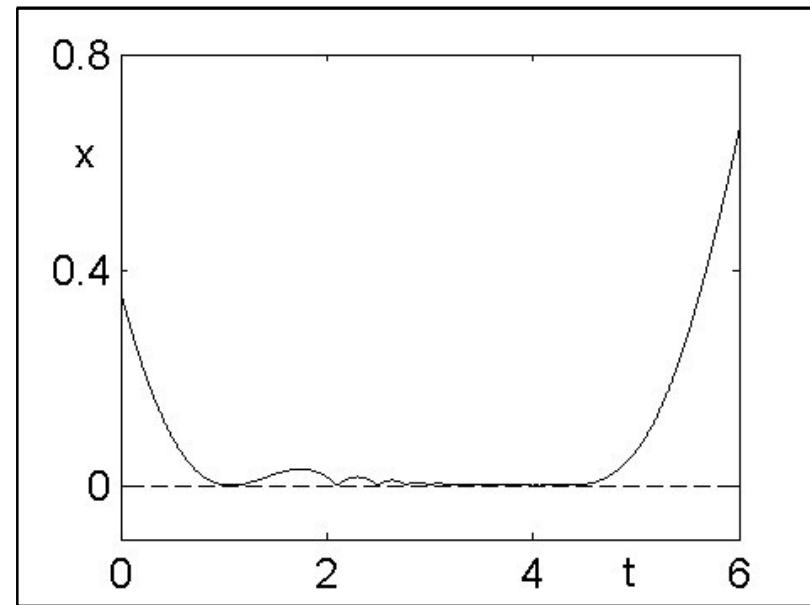
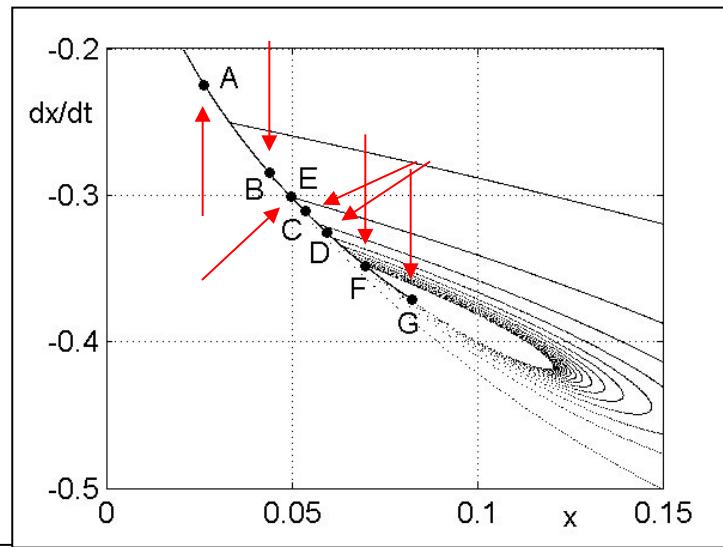
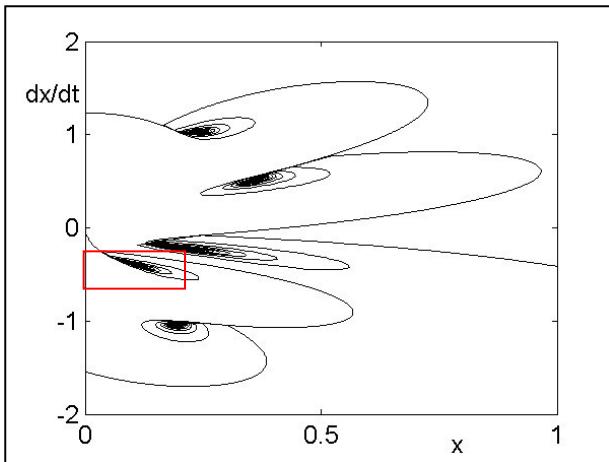
$$\ddot{x} + \varepsilon \dot{x} + x = \sin(\omega t)$$

$$\ddot{x}(t^+) = -r \ddot{x}(t^-)$$



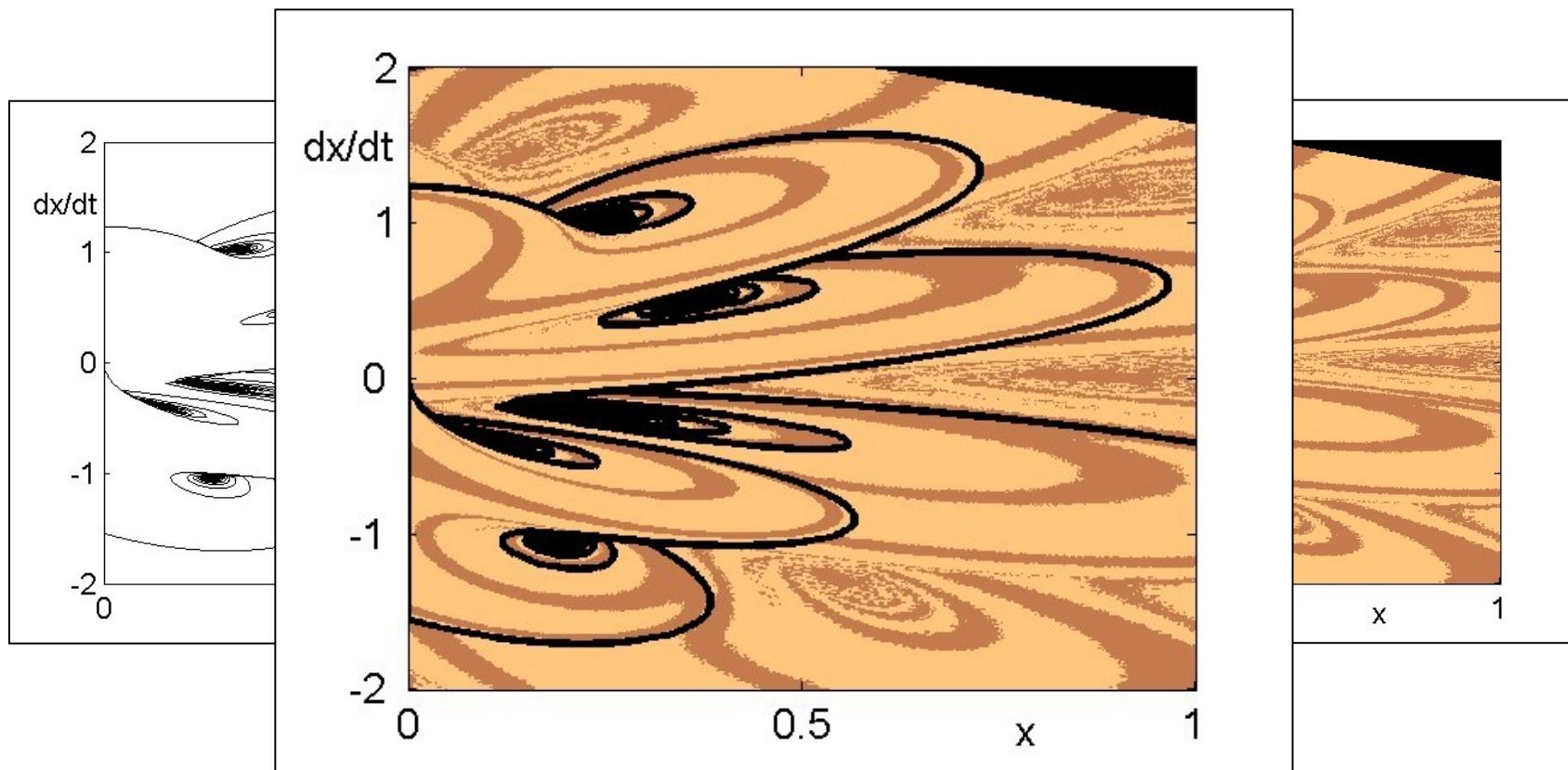


An impact oscillator



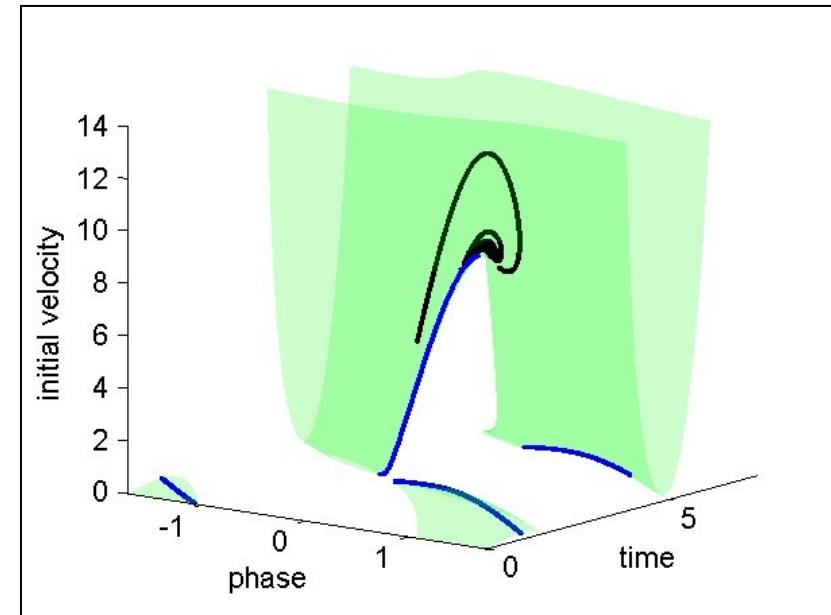
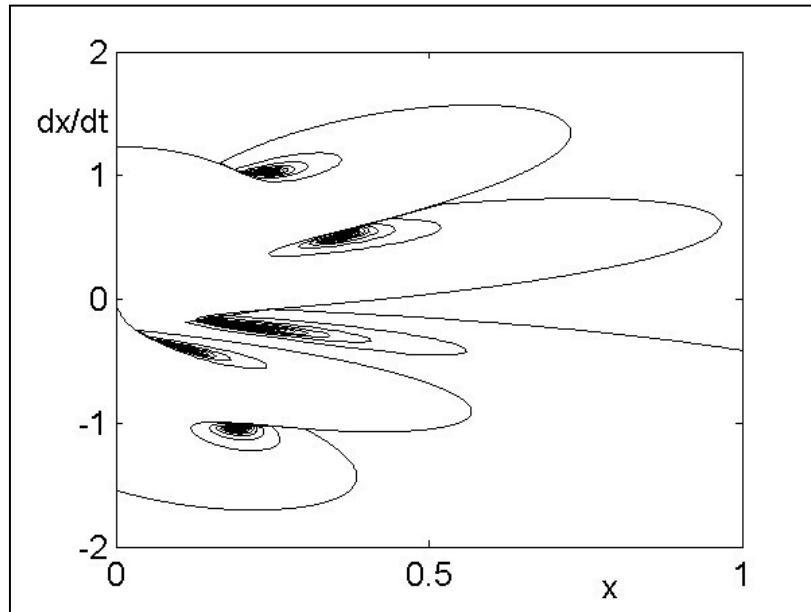


An impact oscillator





An impact oscillator



For more on discontinuity geometry see
[Chillingworth 02,10], [Humphries & PP 11]



Summary & Outlook

Local analysis

- Simulation of Filippov and impacting systems
- Brute-force bifurcation and domain-of-attraction diagrams
- Stability analysis and continuation
- Analysis of PWS system combines a variety of analytic and numerical methods
- Create as general methods as possible



Summary & Outlook

There are still many mathematical/numerical problems to tackle in this area:

- Manifolds
- Discontinuous boundaries, crossing of two or more boundaries
- Impacts with friction
- Topological analysis of nonsmooth systems,
- ...and many more.



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NUI Galway

São Paulo 13 January 2015

Thank you!