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Decay of energy and suppression of Fermi acceleration in a dissipative driven stadium-like billiard

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The behavior of the average energy for an ensemble of non-interacting particles is studied using scaling arguments in a dissipative time-dependent stadium-like billiard. The dynamics of the system is described by a four dimensional nonlinear mapping. The dissipation is introduced via inelastic collisions between the particles and the moving boundary. For different combinations of initial velocities and damping coefficients, the long time dynamics of the particles leads them to reach different states of final energy and to visit different attractors, which change as the dissipation is varied. The decay of the average energy of the particles, which is observed for a large range of restitution coefficients and different initial velocities, is described using scaling arguments. Since this system exhibits unlimited energy growth in the absence of dissipation, our results for the dissipative case give support to the principle that Fermi acceleration seems not to be a robust phenomenon. $\bigcirc 2012 American Institute of Physics. [http://dx.doi.org/10.1063/1.3699465]$

Some dynamical properties of a dissipative timedependent stadium-like billiard are studied. The system is described in terms of a four-dimensional nonlinear mapping. Dissipation is introduced via inelastic collisions of the particle with the boundary, thus implying that the particle has a fractional loss of energy upon collision. The dissipation causes substantial modifications in the dynamics of the particle as well as in the phase space of the nondissipative system. In particular, inelastic collisions are an efficient mechanism to suppress Fermi acceleration of the particle. We show that a slight modification of the intensity of the damping coefficient yields a change of the final average velocity of the ensemble of particles. Such a difference in the final plateaus of average velocity is explained by a large number of attractors created in the phase space by the introduction of dissipation in the system. We also described the behavior of decay of energy via a scaling formalism using as variables: (i) initial velocity (V_0) ; (ii) the damping coefficient (γ) ; and (iii) number of collisions with the boundary (n). The decay of energy, leading the dynamics to converge to different plateaus in the low energy regime, is a confirmation that inelastic collisions do indeed suppress Fermi acceleration in two-dimensional time-dependent billiards.

I. INTRODUCTION

Billiard problems symbolize the dynamics of a pointlike particle (the billiard ball), which moves inside a compact region Q, in which the context of the mathematics of billiards is known as a billiard table (or for short, billiard). Inside the billiard, the particle moves in straight lines until it reaches the boundary where the specular reflection rule is used (i.e., mirror like). This implies that the incidence angle is equal to the reflection angle upon collision: for a general reference, see, e.g., Ref. 1. The first study about billiards began with Birkhoff in 1929,² who proposed the billiard ball motion in a manifold with an edge. After the pioneering results of Sinai,³ Bunimovich,^{4,5} and Gallavotti and Ornstein,⁶ who gave mathematical support to the field, several applications of billiards have been found in different areas of research including optics,^{7–10} quantum dots,¹¹ microwaves,¹² astronomy,¹³ laser dynamics,¹⁴ and many others.

In the case when the billiard boundary is timedependent, $\partial Q = \partial Q(t)$, depending on the shape of the border, the particle can accumulate energy under the effect of successive collisions, leading to the phenomenon known as FA. Introduced in 1949 by Enrico Fermi¹⁵ as an attempt to explain the high energy of the cosmic rays, FA basically consists in the unlimited energy growth of a point-like particle suffering collisions with an infinitely heavy and timedependent boundary. One of the important questions, which arises from the study of 2D time-dependent billiards is What is the condition which leads the particle to experience unlimited energy growth? As previously discussed in Ref. 16, the Loskutov-Ryabov-Akinshin (LRA) conjecture claims that the chaotic dynamics for a particle in a billiard with static boundary is a sufficient condition to produce FA if a timeperturbation to the boundary is introduced. Later, Lenz et al. in Ref. 17 studied the case of a specific time-perturbation to the elliptical billiard, which is integrable for the static boundary. In this elliptic particular case, FA is produced by orbits that "cross" in the phase space the region of the separatrix, which marks the separation from motion of two kinds: (i) libration and (ii) rotation; therefore, characterizing a change in the dynamics from librator to rotator,^{1,17} or vice-

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versa. This "crossing" behavior is indeed assumed to be the FA production mechanism. Later on,¹⁸ it was shown that when the crossings were stopped, the FA is suppressed and the energy of the particle is constant for long time dynamics. As illustrated in Ref. 17 and confirmed in Ref. 18 for a different time-perturbation, the existence of a separatrix curve in the phase space, which is observed in the static case, turns into a stochastic layer when a time perturbation is introduced on the boundary, and produces the needed condition for the particle to accumulate energy along its orbit leading the dynamics to exhibit FA.

While the condition to produce FA in billiards is well understood, a question which naturally arises is: "What should one do to suppress FA in time-dependent billiards if the energy of the particle is growing unlimited?" The study of suppression of FA is quite recent for two-dimensional billiards and one can consider different kinds of dissipative forces. To illustrate a few of them, the introduction of inelastic collisions has been discussed for the oval-like billiard,¹⁹ Lorentz gas,²⁰ and elliptical billiard.¹⁸ The introduction of a drag force can also be considered a way to suppress FA, as demonstrated in the oval-like billiard²¹ and elliptical billiard.²² In particular, for the Sinai billiard³ which has dispersing boundaries, FA is suppressed even for values of $\gamma \approx 1.^{20}$

In this paper, we consider the dynamics of a timedependent stadium-like billiard, aiming to understand and describe the behavior of the average velocity for an ensemble of initial conditions when dissipation is introduced. A time perturbation is introduced in the sense that the boundary is kept fixed but the reflection law is modified to incorporate the exchange of energy between the particle and the boundary. First, we construct the equations describing the dynamics of the model, including those governing the reflection rule. Then we investigate the dynamics for regimes of high and low energy. The initial high energy regime, as will be shown, decays in time according to a power law. Critical exponents are derived and scaling arguments are used to describe a scaling invariance for the average velocity in the regime of high energy. Generally, the dynamics of the system depends on the control parameters including those controlling the non-linearity of the system. As they are changed, average quantities of some observables exhibit typical behavior observed in phase transitions.²³ Near the phase transition, critical exponents can be defined and a scaling investigation can be carried out. Our results for the dissipative stadium-like billiard show that the phenomenon of FA is suppressed even for small dissipative coefficients, then changes the regime of unlimited energy growth to limited growth. Since the conservative version of this billiard presents FA for certain values of initial velocity higher than a critical resonant one,^{24–26} this result gives support to the principle that FA seem not to be a robust phenomenon.²⁷

This paper is organized as follows: In Sec. II, we construct the equations that describe the dynamics of a dissipative time-dependent stadium-like billiard. Section III is devoted to discuss our results and is therefore divided in two parts: (i) The first one includes the investigation of the chaotic transient considering high and low energy regimes, including the scaling investigation and critical exponents. (ii) In the second part, the final convergence for the velocity is studied as a function of the dissipation and initial energy regime. Our final remarks and conclusions are drawn in Sec. IV.

II. THE MODEL AND THE MAPPING

In this section, we construct the equations that describe the dynamics of the system. The model describes the dynamics of a point-like particle suffering inelastic collisions with a time-dependent stadium billiard. Inelastic collisions are introduced by two distinct damping coefficients $\gamma \in [0, 1]$ and $\beta \in [0, 1]$, where γ corresponds to the restitution coefficient with respect to the normal component of the boundary at the instant of the collision while β is the restitution coefficient with respect to the tangential component. For $\gamma = \beta = 1$, as expected, results of the non-dissipative case are all obtained. To construct the dynamics of the model, we have to consider two distinct situations: (i) successive collisions and (ii) indirect collisions. For case (i), the particle suffers successive collisions with the same focusing component. On the other hand, in case (ii), after suffering a collision with a focusing boundary, the next collision of the particle is with the opposite one where the particle can, in principle, collide many times with the parallel borders. We have considered that the time dependence in the boundary is $R(t) = R_0 + r \sin(wt)$, where R_0 is the radius of the static boundary and $R_0 \gg r$. The velocity of the boundary is obtained by

$$\dot{R}(t) = B(t) = B_0 \cos(wt), \tag{1}$$

with $B_0 = rw$ and r is the amplitude of oscillation of the moving boundary while w is the frequency of oscillation. In our approach, the dynamics of the model is described in its simplified version in the sense that the boundary is assumed to be fixed, but, at the moment of the collisions, it exchanges energy with the particle as if it was moving. We stress that such approach should be extended, if we consider the full dynamics version of the system.^{25,28} Also, it is important to remember that only the focusing boundaries of the billiard are moving in time according to Eq. (1). We consider fixed w = 1.

The dynamics is evolved considering the variables $(\alpha_n, \varphi_n, t_n, V_n)$, where α is the angle between the trajectory of the particle and the normal line at the collision point, φ is the angle between the normal line at the collision point and the vertical line in the symmetry axis. We assume that V is the velocity of the particle and t is the time at the instant of the impact while the index n denotes the nth collision of the particle with the boundary. As an initial condition, we assume that at the initial time $t_0 = 0$, the particle is at the focusing boundary and the velocity vector directs towards to the billiard table. In the notation, all variables with (*) are measured immediately before the collision. Figure 1 shows an illustration of a trajectory with successive collisions, where $R = (a^2 + 4b^2)/(8b)$ and $\Phi = \arcsin(a/2R)$. Just for a better explanation, $R = R_0$ is used in Eq. (1). The control parameters a, b, and l are drawn in Fig. 2.



FIG. 1. Dynamical variables and a typical trajectory with successive collisions.

If a = 2b, the original Bunimovich stadium billiard is recovered. We stress that even dealing with an approximation of a stadium-like-rectangle billiard (l > a > b),²⁴ the kind of results can be observed as compared to original Bunimovich stadium billiard. This holds if the defocusing mechanism applies $\frac{l}{2R} \approx \frac{4bl}{a^2} > 1$.^{24,29}

Let us consider case (i) first. For the occurrence of a successive collision, it is necessary that $|\varphi_{n+1}| \leq \Phi$. Therefore, according to Fig. 1 and the specular reflection, we have

$$\begin{aligned} \alpha_{n+1}^* &= \alpha_n, \\ \varphi_{n+1} &= \varphi_n + \pi - 2\alpha_n (mod \ 2\pi), \\ t_{n+1} &= t_n + \frac{2R\cos(\alpha_n)}{V_n}. \end{aligned}$$

Considering the case of indirect collisions, case (ii), it is necessary that $|\varphi_{n+1}| > \Phi$. To obtain the equations describing the dynamics, it is useful to consider the unfolding method.¹ Then two auxiliary variables, ψ , which is the angle between the trajectory and the vertical line at the collision point and, x_n , which is the projection of the particle position under the horizontal axis are used. From geometrical considerations of Fig. 1 we obtain that $\psi_n = \alpha_n - \varphi_n$. One also sees that x_n is the summation of the line segments $\overline{AB} + \overline{BC} + \overline{CD}$, i.e., x_n is the horizontal coordinate of the point where the billiard trajectory intersects the horizontal segment with *A* as an end



FIG. 2. Illustration of the: (i) unfolding method; (ii) control parameters; and (iii) a typical trajectory with indirect collisions with the focusing component.

point. Taking into account the expression of ψ_n , and after some algebra, we obtain $x_n = \frac{R}{\cos(\psi_n)} [\sin(\alpha_n) + \sin(\Phi - \psi_n)]$. The recurrence relation between x_n and x_{n+1} is given by the unfolding method, described in Fig. 2, as $x_{n+1} = x_n + l \tan(\psi_n)$.

To obtain the angular equations, we invert the particle motion, i.e., consider the reverse direction of the billiard particle, then the expression that furnishes x_n is also inverted and the angle α_n becomes α_n^* . Resolving it with respect to α_n^* , taking into account that this angle is changed in the opposite direction, then the angles α_n and φ_n must have their sign reversed. Moreover, the incident angle α_n^* assumes α_{n+1}^* when the motion of the particle is re-inverted. The expressions of φ_{n+1} and the time t_{n+1} are obtained by simple geometrical considerations of Fig. 2. Thus, we obtain the mapping for the case of indirect collisions as

$$\begin{aligned} \alpha_{n+1}^* &= \arcsin[\sin(\psi_n + \Phi) - x_{n+1}\cos(\psi_n)/R], \\ \varphi_{n+1} &= \psi_n - \alpha_{n+1}^*, \\ t_{n+1} &= t_n + \frac{R[\cos(\varphi_n) + \cos(\varphi_{n+1}) - 2\cos(\Phi)] + R}{V_n \cos(\psi_n)}. \end{aligned}$$

For both cases (i) and (ii), the recurrence relations for V_n and α_n are the same. Let us discuss how to obtain them. Expressing the two components of the velocity vector before the collisions we have that

$$\vec{V}_n \cdot \vec{T}_{n+1} = V_n \sin(\alpha_{n+1}^*),$$

 $\vec{V}_n \cdot \vec{N}_{n+1} = -V_n \cos(\alpha_{n+1}^*).$

Given that the moving boundary is not an inertial referential frame, we assume that at the instant of the collision, the wall is instantaneously at rest, then the reflection laws are given by

$$\vec{V}_{n+1}' \cdot \vec{T}_{n+1} = \beta \vec{V}_n' \cdot \vec{T}_{n+1}, \vec{V}_{n+1}' \cdot \vec{N}_{n+1} = -\gamma \vec{V}_n' \cdot \vec{N}_{n+1},$$

where β and γ are, respectively, the restitution coefficients with respect to the tangent and the normal components of the motion. We stress that $\vec{V}'_{n+1} \cdot \vec{T}_{n+1}$ and $\vec{V}'_{n+1} \cdot \vec{N}_{n+1}$ are the components of the velocity of the particle measured in the referential frame of the moving wall with respect to the tangent and the normal components, respectively.

In the inertial referential frame, we have that the equations for the components of the velocity are given by

$$\vec{V}_{n+1} \cdot \vec{T}_{n+1} = \beta \vec{V}_n \cdot \vec{T}_{n+1} + (1-\beta) \vec{B}(t_{n+1}) \cdot \vec{T}_{n+1},$$

$$\vec{V}_{n+1} \cdot \vec{N}_{n+1} = -\gamma \vec{V}_n \cdot \vec{N}_{n+1} + (1+\gamma) \vec{B}(t_{n+1}) \cdot \vec{N}_{n+1},$$

where $B(t_{n+1})$ is the boundary velocity vector obtained from Eq. (1) evaluated at the time t_{n+1} . Finally, the expression of V_{n+1} is given by

$$|\vec{V}_{n+1}| = \sqrt{(\vec{V}_{n+1} \cdot \vec{T}_{n+1})^2 + (\vec{V}_{n+1} \cdot \vec{N}_{n+1})^2}.$$
 (2)

The last equation refers to the reflection angle, which according to the reflection law is given by

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$$\alpha_{n+1} = \arcsin\left(\frac{|\vec{V}_n|}{|\vec{V}_{n+1}|}\sin(\alpha_{n+1}^*)\right). \tag{3}$$

It is important to understand that Eqs. (2) and (3) hold for any value of the damping coefficients γ and $\beta \in [0, 1]$.

III. DISCUSSIONS OF THE DYNAMICS AND NUMERICAL RESULTS

To investigate the dynamics of the model, we set as fixed the parameters a = 0.5, b = 0.01, l = 1, and the amplitude of oscillation of the moving wall as $B_0 = 0.01$. The reason for keeping the parameters fixed is because some observables are scaling invariant with respect to the control parameters, as discussed for the static case in Ref. 29. Therefore, for this paper, we chose to investigate the dynamics by the variation of the parameter γ as well as the initial velocity V_0 . The parameter β is considered fixed as $\beta = 1$. Moreover, we stress that collisions of the particle with the straight segments of the border are considered elastic.

Figure 3 illustrates the dynamics of the particle on the variables (ψ, ξ) , where $\xi = x/a$, for the conservative case and the dissipative dynamics, respectively. It is known from the literature that, when dissipation is introduced in the dynamics, the invariant curves surrounding the fixed points might be destroyed and the elliptic fixed points turn into sinks.³⁰ Specific discussions of fixed points in the nondissipative case can be seen for the stadium-like billiard in Refs. 24-26 and 29. The procedure used to construct the phase portraits was to consider 25 different initial conditions and evolve each initial condition until 10^7 collisions. For the conservative case, FA is indeed observed for the stadium billiard for an initial velocity higher than the critical resonant one,²⁴ and the phase space for this unlimited energy growth is shown in Fig. 3(a). On the other hand, the darker regions of Fig. 3(b) mark the convergence to the attractors while the spread points along the plot identify the seemingly chaotic transient. The control parameters and initial conditions used in the construction of the figure were: (a) $V_0 = 10, \gamma = 1.0$ and (b) $V_0 = 10, \gamma = 0.999$. Comparing Figs. 3(a) and 3(b), one can infer that the period-2 elliptic fixed point of Fig. 3(a)become a period-2 attractor in Fig. 3(b), the same occurs for other period fixed points of Fig. 3(a).

In order to have a better understanding of the dynamics, particularly the convergence of the initial conditions to the attractors, we concentrate to study the dynamics and hence some properties of the average velocity of the particle. We consider dependence of the average velocity as a function of: (a) number of collisions with the boundary n; (b) initial velocity V_0 ; and (c) restitution coefficient γ . The average velocity is therefore defined as

$$\overline{V} = \frac{1}{M} \sum_{j=1}^{M} V_{i,j}(n, V_0, \gamma), \qquad (4)$$

where *M* is an ensemble of 5000 different initial conditions (α, φ) , from which ξ and ψ are described, and V_i corresponds to the average velocity over the orbit and is expressed by



FIG. 3. Phase portrait of (ψ, ξ) for: (a) $V_0 = 10, \gamma = 1.0$ and (b) $V_0 = 10, \gamma = 0.999$.

$$V_i(n, V_0, \gamma) = \frac{1}{n} \sum_{k=1}^n V_k,$$
(5)

where *n* is the number of collisions with the moving wall.

The numerical investigations were carried out in two different ways. To understand the behavior of the average velocity and hence the energy of the particle at the range of large initial velocity we consider two regimes of time: (i) short time, mainly marked by the dynamics evolving through a transient and (ii) long time, where the dynamics has already reached the attractor. For high initial velocity, the particle experiences a decay in the average velocity marked by a transient in the dynamics. Moreover, the decay of energy is described by a homogeneous function with critical exponents. (ii) For long time, a statistics is made to the regime of convergence in order to understand the role of the dissipation and of the initial energy regime. The simulations were evolved up to $n = 5 \times 10^8$ collisions and considering an ensemble of 5000 different initial configurations uniformly chosen as $\varphi \in [0, \Phi]$ and $\alpha \in [0, \pi/2]$. Due to the axial symmetry of the stadium-like billiard, a negative range of the initial conditions is not needed.

A. Transient for short time

In this section, we concentrate to investigate the initial transient. Therefore, we consider two ranges of initial velocity: (i) large and (ii) low. It is known in the literature^{24,25} that FA only occurs in this system when the initial velocity V_0 is higher than a critical resonant one. Therefore, we start with the high energy. Figures 4(a) and 4(b) illustrate the behavior of \overline{V} as a function of the number of collisions. In Fig. 4(a), we assume as fixed the initial velocity as $V_0 = 100$, and varied the restitution coefficient γ . In Figure 4(b), we considered



FIG. 4. Plot of \overline{V} vs *n* for the large initial velocity. The parameters and initial conditions used were: (a) $V_0 = 100$ and different restitution coefficients γ and (b) different initial velocities and a fixed $\gamma = 0.999$.

fixed $\gamma = 0.999$ and varied the initial velocity V_0 . The range of V_0 was chosen in such a way to configure a very large initial velocity as compared to the maximum boundary velocity $V_0 \gg r\omega$. The curves shown in Figs. 4(a) and 4(b) indeed exhibit similar behavior for short time. They begin in a constant regime for each initial velocity and suddenly, depending on the value of the damping coefficient γ , they experience a crossover n_x marking a change from a constant regime and bend towards a regime of decay according to a power law. A careful fitting in the curves gives that the decay exponent is $\zeta \approx -1$. This decay of energy is also expected to be observed for large dissipation, say $\gamma \approx 0.9$. After the decay observed for large *n*, the curves of \overline{V} saturate in different plateaus of low energy, which may depend on both V_0 and γ . The plateaus characterize indeed different attractors to where the dynamics has converged to. For large enough time, the convergence regions are around the range $V \in (0.07, 0.6)$. The investigation of these plateaus will be made in Sec. III B.

Given that the initial behavior of \overline{V} for the range of large initial V_0 is similar even for different values of V_0 and γ , we can suppose that

- (i) $\overline{V} \propto V_0^{\alpha}$, for $n \ll n_x$, where α is a critical exponent and n_x is the characteristic crossover collision;
- (ii) $\overline{V} \propto \left(\frac{n}{V_0}\right)^{\zeta}$, for $n \gg n_x$, where $\zeta \approx -1$ is the power law decaying exponent;
- (iii) $\left(\frac{n_x}{V_0}\right) \propto V_0^{z_1}(1-\gamma)^{z_2}$, where z_1 and z_2 are dynamical exponents.

On the scaling hypothesis (iii), we considered $(1 - \gamma)$ instead of γ , because we want to consider the transition



FIG. 5. Plot of \overline{V} as a function of (a) *n* and (b) n/V_0 . The parameter γ was fixed as $\gamma = 0.999$ and 5 different initial conditions were used, as labeled in the figure.

 $(1 - \gamma) \rightarrow 0^+$. We also see that different initial velocities produce different curves of \overline{V} but with the same negative slope. Therefore, the transformation $n \rightarrow n/V_0$ makes all the curves coincide in the decay regime. This transformation together with some curves of \overline{V} is shown in Fig. 5.

After this transformation, all curves of \overline{V} start in a constant regime and then decay together as a power law with exponent $\zeta \approx -1$.

Given that the initial behavior of \overline{V} is constant, we conclude that $\alpha = 1$. The critical exponents z_1 and z_2 are obtained, respectively, by power law fits on the plots $(n_x/V_0) \times V_0$ and $(n_x/V_0) \times (1 - \gamma)$. Figure 6 gives us that $z_1 = -0.99(1)$ and $z_2 = -0.968(1)$.

The three scaling hypotheses allow us to describe the behavior of \overline{V} for short *n* (before the convergence to the constant plateau) formally as a scaling function of the type,

$$\overline{V}(n/V_0, V_0(1-\gamma)) = \lambda \overline{V}(\lambda^{a_1} n/V_0, \lambda^{b_1} V_0(1-\gamma)), \quad (6)$$

where λ is a scaling factor and a_1 and b_1 are scaling exponents. Assuming that $\lambda^{a_1}n/V_0$ constant, we have

$$\lambda = \left(\frac{n}{V_0}\right)^{-\frac{1}{a_1}}.$$
(7)



FIG. 6. Plot of (a) $n_x/V_0 vs V_0$ for $\gamma = 0.999$ and (b) $n_x \times (1 - \gamma)$ for $V_0 = 100$. After fitting the data, we obtain $z_1 = -0.99(1)$ and $z_2 = -0.968(1)$.

Substituting Eq. (7) in Eq. (6), we obtain

$$\overline{V}(n/V_0, V_0(1-\gamma)) = n/V_0^{-\frac{1}{a_1}} \overline{V_1}(1, \lambda^{-\frac{b_1}{a_1}} V_0(1-\gamma)), \quad (8)$$

where $\overline{V_1}$ is assumed to be constant for $n \gg n_x$. If we compare Eq. (8) with the hypothesis (ii), we obtain

$$\zeta = -\frac{1}{a_1},\tag{9}$$

and given that the critical exponent $\zeta \approx -1$, obtained by fitting a power law to the decay regime, we have that $a_1 = 1$.

Choosing now $\lambda^{b_1} V_0(1-\gamma)$ constant, we have

$$\lambda = (V_0(1-\gamma))^{-\frac{1}{b_1}}.$$
(10)

Replacing Eq. (10) in Eq. (6), we obtain

$$\overline{V}(n/V_0, V_0(1-\gamma)) = V_0(1-\gamma)^{-\frac{1}{b_1}} \overline{V_2}(\lambda^{-\frac{a_1}{b_1}} n/V_0, 1), \quad (11)$$

where $\overline{V_2}$ is assumed to be constant for $n \ll n_x$. A comparison of Eq. (11) with hypothesis (i) leads to

$$\alpha = -\frac{1}{b_1},\tag{12}$$

and given the constancy of the initial regime, we conclude that $\alpha = 1$, yielding $b_1 = -1$.

Comparing now Eq. (7) with Eq. (10) and after straightforward algebra, we obtain that

$$\left(\frac{n}{V_0}\right) = (V_0(1-\gamma))^{\frac{a_1}{b_1}}.$$
 (13)

When Eq. (13) is compared with the scaling hypothesis (iii) we conclude that

$$\frac{a_1}{b_1} = \frac{\alpha}{\zeta} = z_1 = z_2 = -1.$$
(14)

This procedure and the critical exponents let us properly rescale both axis of the \overline{V} vs n plot and obtain a single and universal curve for the short time transient dynamics, as shown in Fig. 7.



FIG. 7. Plot of (a) \overline{V} vs n and (b) overlap of the initial transient of all curves of (a) onto a single plot, after a suitable rescale of the axis.



FIG. 8. Plot of \overline{V} vs *n* for the low energy regime: In (a) $V_0 = 0.05$ was fixed and the dissipation parameter γ was ranged, while (b) $\gamma = 0.999$ was fixed and the initial velocity for the initial energy regime was ranged.

Basically, this result confirms that, independent of the initial velocity and the control parameter $\gamma \cong 1$, the behavior of the transient for the high energy regime of \overline{V} curves is scaling invariant with respect to V_0 and γ .

Let us now consider the case where the initial velocity is low, therefore the behavior of the transient is different. The curves of \overline{V} exhibit a regime of growth until they reach the convergence regions, as shown in Figs. 8(a) and 8(b). The combination of control parameters was set in order to keep the initial velocity in the low energy regime. The dissipation and the initial velocity are labeled in the figure.

The presence of the attractors indeed define the region to where the curves of \overline{V} converge to and therefore saturate. Although one may think this is quite a paradoxical behavior in the sense that dissipation leads to a regime of growth, if one looks deeper at the dynamics, indeed the particle is only converging to an attractor which is located at higher energy compared to the initial velocity. Considering that this attractor is not at infinite velocity, the FA is suppressed.

B. Sinks, attractors, and convergence of \overline{V}

Once the behavior of the chaotic transient for both high and low energy regimes is described, let us concentrate our efforts to investigate the convergence regions, the role of the sinks and their dependence according the dissipation and initial velocities.

As shown in Fig. 3, the fixed points in the space (ψ, ξ) become sinks. However, a visualization of the phase portraits

in such variables does not give any conclusions regarding the final velocity. Then it is natural to look at the plots of $V vst mod(2\pi)$, where t is the time shown in Fig. 9.

We can see that the convergence regions for the curves of \overline{V} illustrated in Figs. 4 and 8 are around $V \in (0.07, 0.6)$. It is also possible to see from Fig. 9, many different sets of attracting fixed points and more complex attractors. A zoomin window shows better some of the sinks in Figs. 9(a) and 9(c). In particular, one can enumerate in Fig. 9(d) at least 13 different attractors. Each attractor of this set produces a different plateau in the asymptotic curves of \overline{V} . This multitude of attractors for the convergence zone is the reason why a scaling treatment for long time is indeed a real challenge. To construct the figures, we set 100 different initial conditions, each one of them evolved in time for 5×10^7 collisions.

Each attractor has its own influence over the dynamics which is dependent on the size of the basin of attraction. We believe that the restitution coefficient plays an important role in the "decision" of convergence to each attractor. A way to see this is constructing a histogram of frequency of initial conditions showing convergence to a particular attractor. Figure 10 shows the corresponding histogram of frequency of visited attractors for the same control parameter used in Fig. 9, however, with a large ensemble of initial conditions, indeed 25×10^4 of them where each one of them was evolved for 5×10^8 collisions.

Figure 10(a) shows that the most visited attractors are those located around $V \in (0.08, 0.09)$. A comparison of this result with Fig. 9(a) shows one main attractor indicating a possibly period-2 attractor. Figure 10(b) shows that the



FIG. 9. Plot of $V \times tmod(2\pi)$ after the chaotic transient for (a) $V_0 = 1000, \gamma = 0.99$; (b) $V_0 = 100, \gamma = 0.9999$; (c) $V_0 = 100, \gamma = 0.9999$; and (d) $V_0 = 10, \gamma = 0.999$.



FIG. 10. Histogram of frequency for the convergence velocity region for (a) $V_0 = 1000, \gamma = 0.99$; (b) $V_0 = 100, \gamma = 0.999$; (c) $V_0 = 100, \gamma = 0.999$; and (d) $V_0 = 10, \gamma = 0.999$.

distribution of final velocity of the orbits, for the combination of control parameters $\gamma = 0.9999$ and $V_0 = 100$, is more concentrated in a range $V \in (0.3, 0.4)$. Again, if the results are compared with Fig. 9(b), one sees that the visited region $V \in (0.3, 0.4)$ corresponds to the seemingly cyclic attractor. Also, Figs. 10(c) and 10(d) show many different visited regions corresponding to the regions of final velocity as shown in Figs. 9(c) and 9(d).

The influence of the attractors is dependent on the control parameters used. Therefore, specific attractors can be more influenced than others for a combination of control parameters. It is well known in the literature that introducing a small dissipation in a conservative system there will be the appearance of several attractors whose basins have different sizes. In these cases, the behavior of the average energy of an ensemble of non-interacting particles is affected and can even be controlled.³¹ In order to understand the dependence of the attractors with the dissipation parameter and the initial velocity, we constructed a histogram of frequency taking into account different control parameters and initial velocities, as shown in Fig. 11. After a careful look at Fig. 11, we conclude that the attractors for "more" dissipative systems, for example, the ones for $\gamma \in [0.95, 0.999]$, prefer the regions of lower velocities even considering the high and low initial velocities. On the other hand, the "less" dissipative dynamics, for example, for the range $\gamma \in [0.9995, 0.999999]$, prefers regions of higher velocities as compared to the previous case. Each histogram shown in Fig. 11 was constructed



FIG. 11. Histogram of frequency for different parameters γ . The control parameters and initial condition used were (a) $V_0 = 100$, (b) $V_0 = 10$, (c) $V_0 = 0.1$, and (d) $V_0 = 0.01$.

considering 25×10^4 different initial conditions, where each one of them was evolved up to 5×10^8 collisions. Figures 11(a) and 11(b) represent the histograms for the initial high velocity, while Figs. 11(c) and 11(d) show the histograms for the low initial velocity. In particular, one can notice that in Fig. 11(d), the legend used for each parameter of dissipation γ applies to all plots of Fig. 11.

IV. CONCLUSIONS

In summary, we considered a time-dependent stadiumlike billiard with dissipation introduced via inelastic collisions. With the introduction of the dissipation, we have shown that FA is suppressed. High initial velocities, after a crossover time, decay as a power law of the number of collisions with the border, while low initial energy regimes lead the particle to present a regime of "growing" to the same convergence region of the orbits with a high energy chaotic transient. This chaotic transient for the high energy regimes was characterized as function of both V_0 and γ . Scaling arguments were used to overlap the behavior of \overline{V} for short *n*, showing that the dynamics of short time is scaling invariant with respect to V_0 and γ , if we considered high initial energy regime. The system is shown to have many attractors, where some of them are sinks and others are more complicate. When the damping coefficient is varied there is a tendency for more dissipation bringing the dynamics to visit more often the region $V_{final} \approx 0.30$. On the other hand, less dissipative dynamics prefers the attractors around $V_{final} \in (0.3, 0.6)$. Finally, it is clear that the unlimited energy growth is interrupted with the presence of inelastic collisions therefore leading to one more example, where Fermi acceleration seems not to be a structurally stable phenomenon.

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